Matthew Tang

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PROFESSIONAL EXPERIENCE

TikTok — Machine Learning Engineer

Aug 2024 - Present

San Jose, CA

Developing social recommendation algorithms to build a network of high quality social relations

Nextdoor — Machine Learning Engineering Intern

May 2023 - Aug 2023

San Francisco, CA

- Designed experiments to use large language models as a recommendation system reranker
- Fine-tuned GPT models to predict engagement on user feeds
- Fine-tuned GPT models to rerank feed posts to optimize engagement
- Created offline evaluator to replace need for online testing of existing reranking models

Revery.ai — Research Intern

Oct 2022 - May 2023

Remote

- Experimented with generative image models to generate realistic faces for human fashion models
- Conducted experiments using StyleGAN, pix2pix, Stable Diffusion, and DALL-E

TikTok — Software Development Intern

May 2022 – Aug 2022

Mountain View, CA

- Experimented on transfer learning from classification models to pointwise ranking models
- Set up data ingestion pipeline from 10TB data warehouse to train and evaluate deep learning models
- Designed A/B experiments to evaluate models on live usage data

Data Mining Group — Research Assistant

Jan 2022 – Mar 2022

University of Illinois Urbana-Champaign

- Implemented dual hypergraph transformation to aggregate edge and node data for graph neural networks
- Ideated improvements by reviewing papers on graph convolutions for recommender systems

Personal projects & Awards

William Lowell Putnam Mathematical Competition

Dec 2022

Placed within the top 500 contestants across universities nationwide

Nextdoor Hackathon

July 2023

Engineered model for selectively removing offensive content from images using YOLO and DALL-E 2

NCSA Hackathon

April 2022

- Adapted U-Net architecture with 3D convolution and transformers to predict on temporal-spatial data
- Parallelized training over multiple clusters and GPUs using Horovod to speed up training by 4x

EDUCATION

University of Illinois Urbana-Champaign

GPA: 4.0

Masters of Computer Science B.S. in Computer Science

Aug 2022 – May 2024

Aug 2020 - May 2024

TECHNICAL SKILLS

- Python, SQL, JavaScript, Java, C++, C, RegEx, Unix and Linux systems and Git version control
- PyTorch, Tensorflow, CUDA, scikit-learn, OpenCV, Stable Diffusion, and OpenAI GPT
- Fluent in English and Mandarin Chinese